

Prep:

- Balloon or beach ball.
- Assessment form
- “Reasoning Sounds Like” flip chart

Meeting Agenda:

Welcome and Opening Activity – 5 min.

- Begin by welcoming everyone and take attendance (can be taken during the game).
- **Facilitate** game of Bloop

Activity and Ambassador Skill Development – 15 min.

- Check-in with your Ambassadors
- **Success Round:** Ask each ambassador to share a time that they successfully used reasoning since the last meeting. Encourage appreciation of each other. Record 1-2 success stories on the Assessment Form.
- **Challenge Round:** Ask each ambassador to think of something that didn’t go well. Have a volunteer share their experience. Validate them if they noticed mistreatment, even if they did not act.
- Have the group discuss what they think could have been said or done using the Reasoning action. Add these ideas to the “Reasoning Sounds Like” flip chart.
- **Assess Goals:** Have ambassadors think back over the past week. Did they meet their Reasoning goal? Was it a realistic goal? What is their goal for next week? Encourage them to write down their goal.

Closing – 2 min.

- Bring meeting to a close by celebrating the Ambassadors’ achievements. Group high five!

Bloop

Materials: A balloon

Timing: 5 minutes

Preparation: Need room to move around in a cleared space as a group. Players stand in a circle close enough that they can hold hands comfortably.

Directions:

- Everyone holds hands (or sleeves, if uncomfortable) and must keep holding them until the end of the game.
- The goal is to keep the balloon in the air using one or more of the following directions. These are called out by the leader at the start, and can be changed during the game.
 - Heads and Shoulders
 - Heads Only
 - Hands (while still holding the people on either side)
 - Knees and feet
- The challenge can be given to keep the balloon up for 21 consecutive hits or another number of your choosing. Or the group can set a challenge for themselves.

Debrief:

- What was the mood of your group during this activity?
- It is possible to have fun and accomplish something?
- How well did you work together? Did anyone try to dominate?
- What was challenging about it?